

SUPER-SERIES 2017-18 - PLAYING CONDITIONS

GRADE: Year 5

General

All games shall be played in accordance with:

1. The specific Playing Conditions specified here;
2. The Laws of Cricket (2017 Code) of the Marylebone Cricket Club, (refer <https://www.lords.org/mcc/laws-of-cricket/new-code-of-laws-october-2017/>)

and to the extent that there is any conflict between those conditions, the conditions shall be applied in the order of priority set out above.

Law 42 of the MCC Laws of Cricket (Players' Conduct) does not apply to these grades. Therefore there is no provision for umpires to issue a "yellow or red card" to a player. Unacceptable behaviour should be reported to the relevant Club Manager and/or Junior Club Captain.

		YEAR 5
1	Team Numbers	11 (plus one optional Replacement player – refer Rule 24)
2	Boys/Girls	Mixed
3	Graded	No
4	Ball	Kkb Crown or Dukes Topline 142gm
5	Length of innings	Maximum 30 overs (see Rule 11)
6	Wicket Length	16 Metres maximum. Wickets may need to be shortened. (Refer Notes.)
7	Boundaries	Yes and marked by cones or flags. Boundaries should be 35-40 metres from the stumps where ground layout permits.
8	Hours of Play	Refer draw. (A minimum over rate of 16 overs per hour is to be maintained)
9	Toss	Made 15 mins before start of play. Teams who are not ready at this time are deemed to have lost the toss.
10	Drinks Break	One 5-minute drinks break allowed during each innings if conditions necessitate.
11	Innings	One innings per team. The first innings concludes at the end of the 30 th over or on the fall of the 10 th wicket - whichever occurs first. The second innings concludes when the target score has been reached, or at the end of the 30 th over, or on the fall of the 10 th wicket - whichever occurs first.
12	Minimum No. of balls before batsman out	N/A
13	Overs per player bowled	Minimum 2, maximum 4 per player. No player can bowl their 3 rd over until all players have bowled 2 overs (with the exception of a specialist WK who keeps for the entire innings).
14	Over length	Max 8 deliveries (including wides/no balls)
15	Wides	Umpires must agree wide lines before the game begins. 1 run per wide added to extras. If the batsmen run on a wide then wide + runs are added to extras. If a batsman hits a wide delivery then the ball is not called a wide.
16	No Balls	Normal Laws apply, including full toss above waist, bouncer above shoulder, or a "double bounce" ball. (Note – the striker cannot be dismissed Bowled, Caught, Hit Wicket or Stumped off a no-ball including the 1 st offence by a bowler.)
17	Double Bounce Rule	Called a no-ball if the ball, without having touched the bat or person of the striker, bounces more than once (i.e. 2 times), or rolls along the ground, before reaching the popping crease.
18	Fielding Restrictions	No player may field within 10 metres of the bat except between 'point' and the wicket keeper.
19	Wicket Keeper	One change of WK may be made during an innings – preferably at the drinks break.
20	Field rotation	Players are allowed to maintain their fielding positions.

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21	Stumpings	Yes.
22	LBW	No. However umpires can insist that batsmen take their stance on middle and leg.
23	Teams with less than the required team numbers	A team with less than 11 players may bat dismissed players twice, but batsmen must be returned in ascending order - the lowest scoring batsman must return first and so on. A dismissed batsman may only return after any lower-scoring retired batsmen have returned – see Rule 25.
24	Replacement players (ie Teams with more than the required team numbers)	Teams may use one replacement player. Batting XI must be named in the scorebook before the start of play. The Replacement player may bowl and field but cannot keep wickets. There shall be no more than 11 players fielding (including bowler and WK) at any time during the match.
25	Retirement/ Batsmen returning	Compulsory retirement (not-out) of batsmen when they reach 25 runs. Retired batsmen can return only at end of the innings and on the basis that the lowest scoring retired batsmen return first. They must then stay at the crease until they are dismissed or they reach 25 runs (if previously retired before reaching 25).
26	On-field Coaching	Allowed.
27	Exchange of umpires	Allowed at completion of an innings.
28	Determination of Result	Highest score wins.